

# Boston Sommelier Society - Deductive Tasting Sheet

APPEARANCE		Wine #	Wine #	Wine #
<30 seconds	Clarity (Clear / Med Clear / Slightly Cloudy / Cloudy)			
	Brightness (Dull/Hazy/Brt/Day Brt/Star Brt/Brllnt)			
	Concentration/Intensity (L / M- / M / M+ / H)			
	Primary - Secondary/Tertiary Colors			
	Rim Variation - Indicates?			
	Gas or Sediment?			
	Viscosity (Low / Medium / High) Staining of Tears?			

NOSE				
60-75 seconds (1:30-1:45)	Condition (Sound / Faulty)			
	Intensity (Delicate / M- / Moderate / M+ / Pungent)			
	Age Assessment (Youthful? Vinosity? )			
	Fruit - Primary and Secondary - Quality of fruit? (Intensity? Tart/Dried/Stewed/etc)			
	Earth/Minerality (Type? [In]organic? Intensity?)			
	Wood (Y/N - FRA/USA - New/Old)			
	Non-Fruit Aromas (Floral/Herb/Spice/Botrytis/Other)			

PALATE/TASTE/STRUCTURE				
75-90 seconds (2:45-3:15)	Confirm Condition (Sound / Faulty)			
	Dryness (Bone/Dry/Off-Dry/Med Sweet/Sweet)			
	Body (Light / M- / M / M+ / Full)			
	Fruit - Primary and Secondary - Quality of fruit? (Intensity? Mirrors Nose? Tart/Dried/Stewed/etc)			
	Earth/Minerality (Type? [In]organic? / Intensity?)			
	Wood (Y/N - FRA/USA - New/Old)			
	Non-Fruit Flavors (Floral/Herb/Spice/Botrytis/Other)			
	Tannins/Type/Texture (None/L /M-/M/M+/H - MLF? Grape/Wood - Silky/Velvet/Coarse/Astringent/etc.)			
	Alcohol (L / M- / M / M+ / H) (<10% / 10-11% / 11.5-12.5 / 13-14% / >14.5%)			
	Acidity (L / M- / M / M+ / H)			
	Balance (In Balance/Out of Balance) - Why?			
	Finish/Length (Short/Med-/Medium/Med+/Long)			
	What does it finish on? (fruit, bitter, oak, etc.)			
	Complexity (Simple/Mod-/Moderate/Mod+/Complex)			

INITIAL CONCLUSIONS				
45 seconds (3:30-4:00)	New World or Old World - Why?			
	Climate (Cool / Temperate / Warm / Hot) - Why?			
	Possible Grape Varietal(s) - Why? (MAX 3)			
	Possible Countries/Regions - Why?			
	Age (vintage range of 3 - 5 years) - Why?			

FINAL CONCLUSION				
20 seconds (3:50-4:20)	Grape Variety/Blend			
	Country - Region - District - Quality Level - Cru			
	Vintage			